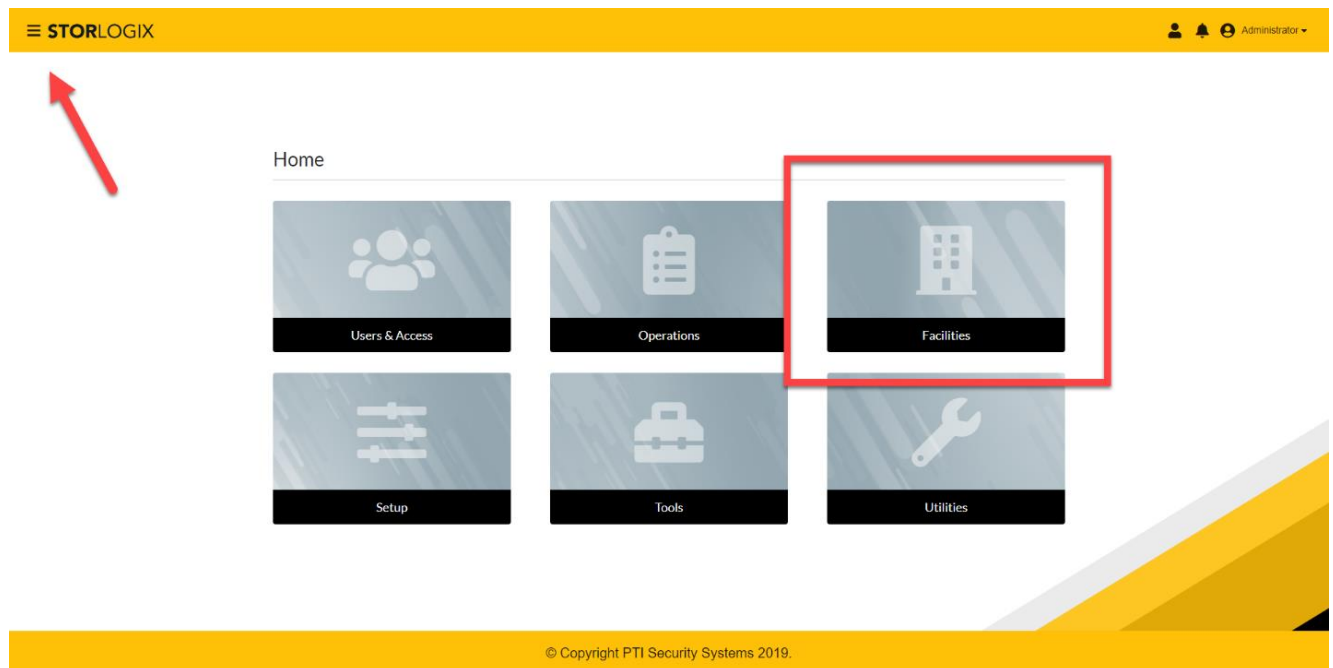


How to Edit Lighting Areas in StorLogix

Adding and Editing Lighting Areas

To add and edit lighting areas in StorLogix:

1. Click on your **Facilities** in the home screen. (Alternatively, you can click on the three bars in the top left corner to display the Navigation Menu)



2. You will be directed to the Buildings page. You should select **Lighting Areas** on the top navigation bar. This will change screens to a list of lighting areas by their name.

STORLOGIX Administrator

Buildings Alarm Zones **Lighting Areas** Elevators

Search by Name + Add Building

<input type="checkbox"/>	Name ↑	Floors	
<input type="checkbox"/>	Mark G B1	3	⋮
<input type="checkbox"/>	Mark G B2	10	⋮
<input type="checkbox"/>	Nate Dawg's Building1	13	⋮
<input type="checkbox"/>	Tamara's Building	3	⋮
<input type="checkbox"/>	Tamara's Building 2	4	⋮

Items per page: 10 1 - 5 of 5

© Copyright PTI Security Systems 2019.

3. Click on the yellow button that says **Add Area** on the top right.
 - a. To edit a lighting area, just click on the row the specific light is on, and it will open a pop-up screen.

The screenshot displays the PTI Security Systems web interface. At the top, there is a yellow header with the 'STORLOGIX' logo on the left and user information (Administrator) on the right. Below the header is a dark navigation bar with tabs for 'Buildings', 'Alarm Zones', 'Lighting Areas' (which is selected), and 'Elevators'. The main content area features a search bar labeled 'Search by Name' and a yellow '+ Add Area' button with a red arrow pointing to it. Below the button is a table with two rows: 'Stu's Lights' and 'TestDDF'. Each row has a checkbox on the left and a vertical ellipsis menu on the right. At the bottom of the table, there is a pagination control showing 'Items per page: 10' and '1 - 2 of 2'.

<input type="checkbox"/>	Name ↑	
<input type="checkbox"/>	Stu's Lights	⋮
<input type="checkbox"/>	TestDDF	⋮

Items per page: 10 | 1 - 2 of 2 | << < > >>

© Copyright PTI Security Systems 2019.



4. Upon clicking on **Add Area**, you will be presented with a pop-up screen with details to fill out. Once you fill out **Details**, click **Next** on the bottom right corner.
 - a. **Trip on Input** can be used to automatically turn the lights on when a switch is triggered. This could be connected to a pushbutton or light switch inside the area in case someone is accidentally in the area without logging in. It could be connected to a door switch, so a light comes on when the door opens. It could be connected to a motion sensor, pad, or loop detector to turn on lights when someone enters the area. If you are not using the Trip on Input function, this field should be set to none.
 - b. **Pass Through Light Area** can be configured if you have other lighting areas set up, for example: If a client with a unit on the 2nd floor will need to pass through the 1st floor to get to the elevators or stairs for the 2nd floor, we can set the 1st floor lighting area as a pass through for the 2nd floor.
This way when a client with a unit on the 2nd floor logs onto the site, lights for both 1st and 2nd floor turn on. If a client with a unit on the 1st floor logs onto the site, then ONLY the 1st floor lights come on.
 - c. **Active Hours** will be a drop-down list with your configured hours. This is the time in hours:minutes:seconds that the relay will hold when triggered. Generally, relays controlling gates should be set for 2 seconds as the gate operator then takes over the speed of the gate opening and the time that it remains open.

STORLOGIX Administrator

Buildings Alarm Zones **Lighting Areas** Elevators

Search by Name

Add Area

1 Details 2 Relays

Name * Trip on Input Pass Through Lighting Area (none)

Hours

Active Hours

Duration Hr 0 hh	Duration Min 0 mm	Duration Sec 0 ss
Delay Hr 0 hh	Delay Min 0 mm	Delay Sec 0 ss

Next

© Copyright PTI Security Systems 2019.

5. The next screen will be the **Relays** screen, select the Relays to activate with the lighting areas. Hit **Submit** when you are finished.

